

Marie Fiona Cortes

Web & Game UI Designer | Creative Developer

Quezon City, Philippines | pollygondev@gmail.com | www.pollygon.dev

PROFILE

An Entertainment & Multimedia Computing student who genuinely loves the craft of making things look special. He designs and builds for the web and for games: a full website from scratch, a game HUD, or a commissioned illustration. Currently the lead UI designer at Kerberos Studios, he also takes on freelance work and is always looking for projects that let him create something he's proud of.

SKILLS

Design & Dev: Figma · HTML & CSS · JavaScript · Bootstrap · Digital Illustration · UI/UX Design · Game UI Design

Soft Skills: Creativity · Attention to Detail · Communication · Flexibility · Reliability · Teamwork

PROFESSIONAL EXPERIENCE

Lead UI Designer — Kerberos Studios

2023 – Present

- Lead all UI/UX design across the studio's game projects
- Designed game interfaces, HUDs, and menus for titles including *Rock Paper TOWERS* and *Vials & Tails*
- Collaborated with developers to implement cohesive visual identities across multiple genres

Freelance Web Designer & Illustrator

2026 – Present

- Design and develop custom websites for clients from concept to launch
- Create digital illustrations and visual assets on commission

Web Developer & Designer — Valai Abuh

2026 – Present

- Independently designed and developed the full website for a transient house in Palawan
- Handled all UI design in Figma and front-end implementation

EDUCATION

BS Entertainment & Multimedia Computing

2021 – Present

CIIT College of Arts and Technology

Senior High School

2021 – 2023

CIIT Senior High School

Junior High School

2017 – 2021

Lagro High School · *With High Honors*

KEY ACHIEVEMENTS

- Division Finalist, National Representative of Quezon City — 18th Philippine Robotics Olympiad (2019)
- Finalist — 6th Philippine Robotics Olympiad (2017)

ADDITIONAL

Languages: English, Tagalog